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**FAMILY  
MATTERS**

**SPENDING  
SPREE**

**INCOME TAX**  
Pay 40% of  
Annual Earnings

**AGENT**  
Suzy Ballfour  
\$2M

**OFF DAY**

**PLAY  
BALL!**



**FAMILY  
MATTERS**

**ENDORSEMENT**  
Slodell's  
Sporting Goods  
\$1.8M

**INJURY**  
Broken Ankle  
Miss 1 Turn

**AGENT**  
Benny Strikes  
\$3.5M

**Backfront**

## GAME RULES #3

### SPENDING SPREE:

Upon landing on *Spending Spree*, players draw the top card from the designated pile in the middle of the board. *Spending Spree* cards relate to players' personal financial decisions with regard to lifestyle choices, such as the purchase of luxury items.

### PROPERTY:

Multiple properties are available for purchase on the board. If players land on an unowned property, they may purchase that property for the price indicated. If players land on a property owned by another player, they must pay the owner 50% of the property's purchase price in rent.

### AGENTS:

Five agents for hire are available to players. Upon landing on an agent space, players have the option to hire the agent for the price indicated. Each agent has a unique salary multiplier as listed on the space. Upon hiring an agent, players determine their new annual salary by multiplying their salary by their agent's multiplier.

### ENDORSEMENTS:

If players land on an endorsement space, they are entitled to collect the value of that endorsement in addition to their annual salary every time they pass *Minor Leagues* on the board. Multiple players may enjoy the same endorsements simultaneously.

INSTRUCTIONS CONTINUED ON NEXT PANEL ➤